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# Regulations of the UEFA Nations League

WE CARE ABOUT FOOTBALL

2024/25

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## Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*.

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# I General Provisions

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## Article 1 Scope of application

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- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2024/25 UEFA Nations League (hereinafter the competition).
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## Article 2 Definitions

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- 2.01 In these regulations, the use of the masculine form refers equally to the feminine, and vice versa.
- 2.02 In the context of these regulations, the following definitions apply:

### Association imagery

In relation to any participating association, that association's (and its team's) name, nicknames, symbols, emblems, logos, marks, designations, shirts and other kit colours and designs (with or without any references to the shirt manufacturer).

### Commercial affiliate

An official sponsor or other commercial partner appointed by UEFA for the competition.

### Commercial rights

Any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights.

### Competition area

The technical area as defined in the *IFAB Laws of the Game* and all areas that are primarily used by players and referees as well as the officials and venue team members during the match, plus the fourth official's position, any additional seats in the stands, the referee review area (RRA) if VAR is used, the players' tunnel, the team and referee dressing rooms, the medical room and the doping control station.

### Data rights

The right to compile and exploit statistics and other data in relation to the competition.

### Doping

The occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*.

### Football technologies

Any of the technologies which may be used at competition matches in accordance with the *IFAB Laws of the Game* and in line UEFA's instructions, e.g. goal-line technology, video assistant refereeing, medical video review system.

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### Goal-line technology

A camera-based tracking system used to verify whether a goal has been scored to support the referee's decision.

### Host association

The association organising a league phase, quarter-final or play-off match or the association designated by the UEFA Executive Committee to stage the finals.

### Host broadcaster (HB)

The media production team (including official broadcast partners) responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to 'international media', 'media representatives' and other similar references include host broadcaster within their meaning).

### Local organising structure (LOS)

The working group or separate entity, which is specifically created by the host association of the finals, consisting of the persons representing the host association, the stadium representatives, the safety/security services, the host city authorities and/or the relevant host country authorities, as well as any other third party, public bodies and agencies, including transport network and traffic management service, as decided by the host association, for ensuring the implementation and delivery of all matches of the finals.

### Marketing rights

The right to exploit by any and all means and in any and all media, whether now known or devised in the future, any types of advertising (including electronic and virtual advertising), promotion (including ticket promotions), endorsement, public relations, marketing, merchandising, licensing, franchising, sponsorship, hospitality, concessions, travel and tourism, publishing, retailing, and all other commercial association rights and opportunities that are not media rights, promotional rights or data rights.

### Media rights

The right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights.

- 2.03 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.



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### Article 3 Frequency and entries for the competition

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- 3.01 UEFA stages the competition every two years, over one season.
- 3.02 Every UEFA member association (hereinafter association) may enter its national senior men's team for the competition.

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### Article 4 Admission criteria and procedure

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- 4.01 To be eligible to participate in the competition, associations must:
- a. confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, protocols, directives and decisions of UEFA;
  - b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
  - c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.
- 4.02 The UEFA administration decides on admission to the competition. Such decisions are final.

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### Article 5 Duties of the associations

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- 5.01 On entering the competition, participating associations agree:
- a. to play in the competition until their elimination and to field their strongest team throughout the competition;

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- b. to play all matches under the direction of a head coach who is confirmed by the relevant national association as being the head coach/manager responsible for the selection, tactics and training of the team squad and the management of the players and technical staff in the dressing room and the technical area before, during and after the match; the head coach must hold the highest valid coaching qualification of the association by which the head coach is employed (based on the implementation status of the *UEFA Coaching Convention*), but at least a valid UEFA A licence, or, subject to domestic regulations, have at least started the required UEFA coaching diploma course (simple registration for the required diploma course is not sufficient to meet this criterion). The same requirements apply to the assistant coach with regard to the second highest available valid coaching qualification but at least a valid UEFA B licence;
  - c. to stage and play all matches in the competition in accordance with the present regulations;
  - d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter or email);
  - e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;
  - f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by [Paragraph 28.01](#) and to make the stadium available and accessible to UEFA from two days before the match until one day after the match unless communicated otherwise by the UEFA administration;
  - g. to indemnify, defend and hold UEFA, its subsidiaries and any LOS and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;
  - h. to adhere to the principles governing the release of players for association teams as laid out in Annexe 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;
  - i. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
  - j. not to represent UEFA or the competition without UEFA's prior written approval;
  - k. to arrange and play friendly matches on dates left available to their teams within the international windows after UEFA has established the fixture list.

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## Article 6 Responsibilities of the associations

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- 6.01 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 6.02 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.
- 6.03 The host association is responsible for safety and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.
- 6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
- 6.05 Associations are responsible for guaranteeing the application of sustainability principles in their activities throughout the full duration of the competition, in particular in terms of respect for human rights and the environment.
- 6.06 In the weeks prior to each match, associations must enter the required information into UEFA's TIME platform.
- 6.07 The UEFA administration informs the associations participating in the finals about any further guidelines, directives or decisions related to that stage of the competition and provides them with all relevant documents in due time.

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## Article 7 Anti-doping

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- 7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 7.02 UEFA may test any player at any time.

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## Article 8 Fair play

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- 8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.
- 8.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

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## Article 9 Insurance

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- 9.01 All persons involved in the competition are responsible for their own insurance cover.
- 9.02 Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.
- 9.03 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 9.04 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.
- 9.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA's official languages.
- 9.06 The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.
- 9.07 The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (including bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.
- 9.08 The host association of the finals must perform an assessment of the risks involved in organising and staging the finals and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the finals.

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## Article 10 Trophy, plaques and medals

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- 10.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA Nations League winners' trophy, is awarded to the winning association.
- 10.02 Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or

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five in total has been completed, the association concerned starts a new cycle from zero.

- 10.03** Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association's control at all times and may not leave the association's country without UEFA's prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.
- 10.04** Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.
- 10.05** The winning team is presented with 40 gold medals, the runner-up with 40 silver medals and the third-placed team with 40 bronze medals. No additional medals may be produced.
- 10.06** Each association that competes in the finals receives a commemorative plaque.

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## Article 11 Intellectual property rights

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- 11.01** UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
- 11.02** All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

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## II Competition System

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### Article 12 Competition stages and seeding

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- 12.01 All matches in the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.
- 12.02 The competition stages are as follows:
- League phase, comprising 14 groups divided into four leagues as follows:
    - League A, containing four groups of four teams;
    - League B, containing four groups of four teams;
    - League C, containing four groups of four teams;
    - League D, containing two groups of three teams.
  - League A knockout stage, comprising four quarter-finals and the finals (semi-finals, third-place match and final).
  - Play-offs, comprising ten play-off ties to determine the league allocation of the participating teams for the next edition of the competition:
    - League A/B play-offs 1, 2, 3 and 4;
    - League B/C play-offs 1, 2, 3 and 4;
    - League C/D play-offs 1 and 2.

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### Article 13 Group formation – league phase

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- 13.01 The participating teams are divided into the four leagues on the basis of their positions in the 2024/25 UEFA Nations League Access List (see [Annex C](#)):
- The 16 teams ranked 1st to 16th enter League A.
  - The 16 teams ranked 17th to 32nd enter League B.
  - The 16 teams ranked 33rd to 48th enter League C.
  - The 6 teams ranked 49th to 54th enter League D.
- 13.02 The following principles apply to the league phase draw:
- The composition of the groups within each league is decided by draw.
  - The teams in each league are seeded according to the 2024/25 UEFA Nations League Access List.
  - Additional draw conditions may be applied, subject to approval by the UEFA Executive Committee.

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### Article 14 Match system – league phase

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- 14.01 All matches in the league phase are played according to the league system, with each team playing one home match and one away match against each of the other teams in its group. Three points are awarded for a win, one for a draw, and none for a defeat.
- 14.02 On completion of the league phase, final group standings are compiled based on the number of points obtained by each team in the group.

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## Article 15 Equality of points – league phase

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- 15.01 If two or more teams in the same group are equal on points on completion of the league phase, the following criteria are applied, in the order given, to determine their rankings:
- a. higher number of points obtained in the group matches played among the teams in question;
  - b. superior goal difference from the group matches played among the teams in question;
  - c. higher number of goals scored in the group matches played among the teams in question;
  - d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to k) apply in the order given to the two or more teams still equal;
  - e. superior goal difference in all group matches;
  - f. higher number of goals scored in all group matches;
  - g. higher number of away goals scored in all group matches;
  - h. higher number of wins in all group matches;
  - i. higher number of away wins in all group matches;
  - j. lower disciplinary points total based only on yellow and red cards received by players and team officials in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
  - k. higher position in the 2024/25 UEFA Nations League Access List (see [Annex C](#)).

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## Article 16 Match system – play-offs

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- 16.01 The following teams contest the play-offs, which determine their league allocations for the next edition of the competition, based on their ranking in the interim overall 2024/25 UEFA Nations League rankings at the end of the league phase:
- a. The League A/B play-offs are contested by:
    - the four third-ranked teams from League A, ranked 9th to 12th in the interim overall rankings;
    - the four runners-up from League B, ranked 21st to 24th in the interim overall rankings.
  - b. The League B/C play-offs are contested by:
    - the four third-ranked teams from League B, ranked 25th to 28th in the interim overall rankings;
    - the four runners-up from League C, ranked 37th to 40th in the interim overall rankings.
  - c. The League C/D play-offs are contested by:
    - the two best-ranked fourth-placed teams from League C, ranked 45th and 46th in the interim overall rankings;
    - the two runners-up from League D, ranked 51st and 52nd in the interim overall rankings.

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- 16.02 The play-off pairings are determined by means of a draw. The teams from the higher league are seeded and are drawn against teams from the lower league. Additional draw conditions may be applied, subject to approval by the UEFA Executive Committee.
  - 16.03 The play-offs are played according to the knockout system, with each team playing its opponent twice, once at home and once away. The team that scores the greater aggregate of goals over the two legs wins the play-off tie. Otherwise, the provisions of [Article 18](#) apply.
  - 16.04 In each play-off match, the team from the lower league plays the first leg at home.
  - 16.05 If any of the teams due to participate in the League C/D play-offs qualifies for the European Qualifier play-offs for the 2026 FIFA World Cup in March 2026, the League C/D play-offs are not played. The two teams ranked 46th and 47th in the interim overall UEFA Nations League rankings (see [Article 19](#)) remain in League C for the next edition of the competition, and the two teams ranked 50th and 51st remain in League D.

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## Article 17 Match system – League A knockout stage

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- 17.01 The four League A group winners and the four League A group runners-up participate in the quarter-finals.
- 17.02 The quarter-final pairings are referred to as quarter-final 1, quarter-final 2, quarter-final 3 and quarter-final 4 and are determined by means of a draw in accordance with the following principles:
  - a. League A group winners are seeded and are each drawn against a runner-up from a different group.
  - b. Additional draw conditions may be applied, subject to approval by the UEFA Executive Committee.
- 17.03 The quarter-finals are played under the knockout system with two-legged ties (home and away matches). The runners-up of each group in League A play the first leg at home. The team that scores the greater aggregate of goals in the two matches qualifies for the semi-finals. Otherwise, the provisions of [Article 18](#) apply.
- 17.04 The semi-finals, third-place match and the final are played in single-leg knockout matches at a venue designated by the UEFA Executive Committee.
- 17.05 The semi-final pairings are drawn between the quarter-final winners. Draw conditions may be applied, subject to approval by the UEFA Executive Committee.
- 17.06 For scheduling purposes, if a host association team is participating in the semi-finals, its semi-final match is declared semi-final 1 and the host association is considered to be the home team of that match.
- 17.07 The winners of the two semi-finals contest the final and the two teams defeated in the semi-finals contest the third-place match. The winner of semi-final 1 is considered the home team of the final, and the defeated team of semi-final 1 is considered the home team of the third-place match.



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17.08 The winner of the final is declared the UEFA Nations League winner.

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### Article 18 Extra time and penalty shoot-outs

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- 18.01 If the two teams involved in a play-off or quarter-final score the same number of goals over the two legs, two 15-minute periods of extra time are played at the end of the second leg. The team that scores more goals during extra time is the winner. If both teams score the same number of goals or no goals are scored during extra time, a penalty shoot-out determines the winner.
- 18.02 If there is no winner at the end of normal time in a semi-final match or the final, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winner is determined by a penalty shoot-out.
- 18.03 If there is no winner at the end of normal time in the third-place match, the winner is determined by a penalty shoot-out.
- 18.04 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.
- 18.05 Penalties are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
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### Article 19 Individual league, interim overall and final overall rankings

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- 19.01 At the conclusion of the league phase, individual league rankings (see [Annex D](#)) are established according to the following criteria, in the order given:
- position in the group;
  - higher number of points;
  - superior goal difference;
  - higher number of goals scored;
  - higher number of away goals scored;
  - higher number of wins;
  - higher number of away wins;
  - lower disciplinary points total based only on yellow and red cards received by players and team officials (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
  - higher position in the 2024/25 UEFA Nations League Access List (see [Annex C](#)).
- 19.02 In the exceptional case of different sized groups within the same league, the results against the fourth-placed team are not taken into account for the purposes of comparing teams placed first, second and third in their respective group.
- 19.03 At the conclusion of the league phase, the interim overall 2024/25 UEFA Nations League rankings (see [Annex D](#)) are established as follows:
- The 16 League A teams are ranked 1st to 16th according to their individual league rankings.
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- b. The 16 League B teams are ranked 17th to 32th according to their individual league rankings.
- c. The 16 League C teams are ranked 33th to 48th according to their individual league rankings.
- d. The 6 League D teams are ranked 49th to 54th according to their individual league rankings.

**19.04** Associations are promoted and relegated between the four leagues for the next edition of the competition as follows:

- a. The four group winners in each of Leagues B and C and the two group winners in League D are promoted to the next league up.
- b. The four fourth-placed teams in each of Leagues A and B are relegated to the next league down.
- c. The two teams from League C ranked 47th and 48th in the interim overall 2024/25 UEFA Nations League rankings at the conclusion of the league phase are relegated to League D.
- d. The four winners of the League A/B play-off ties play in League A and the four defeated teams play in League B.
- e. The four winners of the League B/C play-off ties play in League B and the four defeated teams play in League C.
- f. If contested, the two winners of the League C/D play-off ties play in League C and the two defeated teams play in League D.

**19.05** The final overall 2024/25 UEFA Nations League rankings are established based on the results of the knockout stage and the play-offs. Teams within each of the groups listed below are ranked based on their position in the 2024/25 interim overall UEFA Nations League rankings (see [Annex D](#)).

- a. The four winners of the quarter-finals are ranked 1st to 4th, until the finals have been completed (see [Paragraph 19.06](#)).
- b. The four defeated teams of the quarter-finals will be ranked 5th to 8th.
- c. The four teams directly promoted from League B to League A and the four winners of the League A/B play-offs will be ranked 9th to 16th.
- d. The four teams directly relegated from League A to League B and the four defeated teams of the League A/B play-offs will be ranked 17th to 24th.
- e. The four teams directly promoted from League C to League B and the four winners of the League B/C play-offs will be ranked 25th to 32nd.
- f. The four teams directly relegated from League B to League C and the four defeated teams of the League B/C play-offs will be ranked 33rd to 40th.
- g. The four teams in ranks 41 to 44 remain ranked 41st to 44th.
- h. The two teams directly promoted from League D to League C and the two winners of the League C/D play-offs will be ranked 45th to 48th.
- i. The two teams directly relegated from League C to League D and the two defeated teams of the League C/D play-offs will be ranked 49th to 52nd.
- j. The two teams in ranks 53 and 54 remain ranked 53rd and 54th.

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- 19.06 The results of the final and the third-place match are reflected in the final overall 2024/25 UEFA Nations League rankings as follows:
- the winner is ranked 1st;
  - the runner-up is ranked 2nd;
  - the third-placed team is ranked 3rd;
  - the fourth-placed team is ranked 4th.

### III Match Scheduling

#### Article 20 Match dates and fixtures

- 20.01 The matches of the league phase, the play-off phase, the quarter-finals and the finals are played on the dates listed in the *2024–26 National Team Match Calendar* (see [Annex A](#)). Changes to these dates are not allowed unless decided by the UEFA administration.
- 20.02 After each draw (league phase, play-offs and knockout stage), the UEFA administration compiles the corresponding fixture list, including the match dates and kick-off times.
- 20.03 The fixture lists are compiled according to the following principles.

- a. Matches are played on the following days:

	Wed	Thu	Fri	Sat	Sun	Mon	Tue
League phase	✗	✓	✓	✓	✓	✓	✓
Play-offs and quarter-finals	✗	✓	✓	✓	✓	✓	✓
Finals	✓	✓	✗	✗	✓	✗	✗

- b. At least two rest days are provided between each team's matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest).
- c. League phase: as much consideration as possible is given to ensuring a fair distribution of weekday and weekend matches and a regular sequence of home and away matches for each team.
- d. League phase: teams in the same group play on the same day.
- e. Additional conditions may be applied, subject to approval by the UEFA Executive Committee.
- 20.04 Deviations from these general principles are possible and decided by the UEFA administration.

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## Article 21 Friendly matches

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- 21.01 Friendly matches organised within the framework of the centralisation of commercial rights are also played on the dates listed on the *2024-26 National Team Match Calendar* (see [Annex A](#)).
- 21.02 Under the supervision of the UEFA administration, the participating teams must make the necessary arrangements so that friendly matches are organised on the dates when such teams are not involved in competition matches.
- 21.03 Friendly matches must be cancelled or postponed if needed for rescheduling abandoned or cancelled competition matches.

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## Article 22 Venues and kick-off times

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- 22.01 The host association submits the venue for each match to the UEFA administration at least 120 days before the match in question.
- 22.02 The UEFA administration is responsible for approving stadiums. Only when the administration has compiled the necessary information, and conducted potential stadium visits, will the final approval be given for use of the stadium in question.
- 22.03 When announcing a venue, the host association must take into account the length of the journey to be undertaken by the visiting team. In principle, the venue for a match must be no more than a 90-minute bus drive from the nearest international airport with daily flights from/to other European cities.
- 22.04 Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three working days of the venue being announced by the host association. The UEFA administration will then take a final decision, either confirming the venue or requesting that the host association propose another one in accordance with these regulations.
- 22.05 The following kick-off times apply:

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Wednesday		---	20.45CET
Thursday		---	20.45CET
Friday		---	20.45CET
Saturday	15.00CET (optional)	18.00CET	20.45CET
Sunday	15.00CET (optional)	18.00CET	20.45CET
Monday		---	20.45CET
Tuesday		---	20.45CET

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- 22.06 In principle, matches within the same group kick off simultaneously on the last matchday.

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22.07 If necessary, the UEFA administration may change the above kick-off times.

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### Article 23 Changes to the match schedule

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- 23.01 If any party to the match has any reason to doubt whether a match can take place as scheduled, they must notify the UEFA administration immediately. If the UEFA administration receives any such notification, or has any reason itself to believe a match may not be able to be played as scheduled, it decides if any change will be made to the venue, date or kick-off time, or if the match will take place as scheduled. Such decision by the UEFA administration is final.
- 23.02 The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.
- 23.03 If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
- 23.04 In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.
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### Article 24 Rescheduling of matches

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- 24.01 If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.
- 24.02 If a match cannot be rescheduled the next day, the UEFA administration fixes a new date, during or as close as possible to the international match calendar window concerned. The rescheduling may entail exceptions to the regular match scheduling pattern.
- 24.03 As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.
- 24.04 For cases of extreme urgency and to ensure the match is completed, if necessary without spectators, the host association must guarantee a back-up stadium, for approval by the UEFA administration. For emergency back-up stadiums, exceptions can be made to all existing stadium requirements.
- 24.05 In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of the teams' needs wherever possible.
- 24.06 If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.
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- 24.07** If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.
- 24.08** In all cases, decisions taken by the UEFA administration on the basis of this article are final.
- 24.09** If the referee decides to abandon the match, the remaining match time must be played according to the following principles:
- The match sheet may contain any players registered for the match in accordance with [Paragraph 27.02](#) and [Paragraph 27.03](#), with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
  - Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
  - Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
  - Players and team officials sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
  - Players and team officials who were suspended following a match played after the abandoned match in question can be included on the match sheet.
  - The teams can make only the number of substitutions to which they were still entitled when the match was abandoned, using their respective remaining number of stoppages in play.
  - The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

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## Article 25 Refusal to play and similar cases

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- 25.01** If an association refuses to play or is responsible for a match (including any penalty shoot-out) not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body declares the match forfeited by the association concerned. Moreover, if the circumstances of the case so justify, the UEFA Control, Ethics and Disciplinary Body may impose any further disciplinary measures deemed appropriate on the association concerned, including the disqualification from the competition.
- 25.02** The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.
- 25.03** If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.

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- 25.04 An association that refuses to play or is responsible for a match not taking place or not being played in full may lose all rights to payments from UEFA, depending on the gravity of the circumstances.
  - 25.05 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.



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## IV Player Registration

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### Article 26 Player eligibility

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- 26.01 Each association must select players for its national representative team who hold the nationality of its country and who comply with the provisions of Articles 5 to 9 of the *Regulations Governing the Application of the FIFA Statutes*.
- 26.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.
- 26.03 All players must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 26.04 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

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### Article 27 Player lists

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- 27.01 Each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 23 players must be goalkeepers.
- 27.02 For the league phase and for play-off and quarter-final matches, the list of 23 players must be completed online by 0:00 CET the night before the match. A signed copy of this list must be handed to the UEFA match delegate at the organisational meeting.
- 27.03 For the finals, the list of the 23 players must be completed online at least seven full days before the first semi-final. A signed copy of this list must also be sent to the UEFA administration by the same deadline.
- 27.04 Should listed players or goalkeepers become seriously injured or ill, they may only be substituted if both their team doctor and a doctor from the UEFA Medical Committee confirm that the injury or illness is sufficiently serious to prevent them from taking part in the finals. Subject to the final approval of the UEFA administration, they may be replaced on the list of 23 players registered for the finals, as follows:
- a. players and goalkeepers may be replaced before their team's first match in the finals,
  - b. goalkeepers may also be replaced before their next match during the finals.
- 27.05 All official player lists are published by the UEFA administration.
- 27.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

## V Stadium Infrastructure

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### Article 28 Stadiums

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- 28.01** Unless stipulated otherwise in these regulations, all matches in the competition must be played in stadiums that meet the stadium requirements defined in the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* as well as the structural criteria defined in the *UEFA Stadium Infrastructure Regulations* for the following stadium categories:
- category 4 for the finals;
  - category 4 for the league phase, play-offs and quarter-finals, or exceptionally category 3 if no category 4 stadium is available.
- 28.02** UEFA representatives may conduct a site visit of each stadium.

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### Article 29 Pitches

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- 29.01** The host association must make every reasonable effort to ensure that the pitch is in the best possible condition for play. If the climatic conditions so require, facilities such as pitch heating and a pitch cover must be provided, to ensure that the field of play can be made available in a suitable condition on any match date. The UEFA administration or a third party mandated by UEFA may carry out pitch inspections at any time before and during the competition to check whether the pitch is in a suitable condition to host matches in the competition. Following any initial pitch inspection and recommendation report, the cost of any further inspections or the provision of expert guidance or material by a third party is to be assumed by the association concerned. Associations are requested to cooperate fully with such inspections.
- 29.02** For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or the UEFA match delegate, the host association may be requested to reduce the height of the grass for the match and training sessions.
- 29.03** Any full or partial replacement of a pitch ahead of a match must be communicated in advance to UEFA.
- 29.04** The host association must announce the pitch-watering schedule at the organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must be finished 60 minutes before kick-off. Additional pitch watering may be carried out if so decided by the host association in the league phase, play-off and quarter-final matches, and by UEFA in the finals, provided it takes place:
- between 15 and 10 minutes before kick-off (or between 20 and 15 minutes before kick-off depending on the countdown); and/or
  - during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

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The referee is entitled to request changes to the schedule.

- 29.05 Participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle. The UEFA administration may allow such activities to take place at half-time in the league phase matches.
- 29.06 The positioning of pitch advertising perimeter boards is shown in [Annex E](#). Any other kind of upright advertising must be positioned at least three metres from the boundary lines of the field of play and at least one metre from the goal net, and must be safe for players and referees.
- 29.07 All goals must be set up securely and in accordance with the *IFAB Laws of the Game* and UEFA's instructions. No additional structural elements or physical support may be used inside the net or in its immediate surroundings other than bars fixing the goal net to the ground and goal net stanchions behind and outside the net. Portable goals must not be used.
- 29.08 It is the responsibility of the host association to ensure that the area immediately adjacent to the pitch is safe for players and referees. This includes, but is not limited to, securely installing additional, high-quality, green artificial turf around the field of play if necessary.
- 29.09 Associations must respect the pitch cutting guidelines.
- 29.10 Associations must respect the applicable pitch protection maps for the MD-1 training sessions and the pre-match warm-ups.

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### Article 30 Artificial turf

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- 30.01 With the exception of the finals, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality Pro.
- 30.02 The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
- maintenance work and ongoing improvement measures; and
  - safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.
- 30.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 30.04 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.

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- 30.05 At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

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### Article 31 Floodlights

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- 31.01 All matches must be played under floodlights. The average level of horizontal illuminance must be at least 1,400 Eh (lux) and the uniformity ratios must be  $U1 > 0.5$  and  $U2 > 0.7$ . The average level of vertical illuminance must be at least 1,000 Ev (lux) and the uniformity ratios must be  $U1 > 0.4$  and  $U2 > 0.5$ . Associations must ensure that floodlighting installations are maintained and provide UEFA with a valid lighting certificate issued within the previous 12 months. UEFA may conduct an independent assessment of lighting levels in stadiums and will notify the associations in good time of the results of such assessments and of any corrections to be made. All glare ratings ( $R_G$ ) must be less than 50. The pitch illuminance levels should have a colour rendering ( $R_a$ ) of at least 80.
- 31.02 Associations must ensure that floodlighting installations are maintained and provide UEFA with a valid lighting certificate issued within the previous 12 months. UEFA may conduct an independent assessment of lighting levels in stadiums and will notify the associations in good time of the results of such assessments and of any corrections to be made.
- 31.03 Full floodlighting must be provided for training sessions the day before the match and from two hours before kick-off, unless it is required earlier for operational purposes (e.g. calibration of goal-line technology). Furthermore, the use of LED floodlight entertainment (light show) may be permitted according to the principles determined in the UEFA Stadium Entertainment Lighting Guide. Any such use may only take place either before the warm-up, between the warm-up and the players leaving the tunnel for the match, or after the match. Any exceptions may be agreed with UEFA in specific circumstances (e.g. during a moment of silence).

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### Article 32 Football technologies

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- 32.01 Certain football technologies may be used, if decided by UEFA, in accordance with the *IFAB Laws of the Game* and the relevant FIFA Quality Programmes.
- 32.02 Each association authorises UEFA and UEFA's suppliers to install the football technologies approved by UEFA for the competition in its stadium. The association and the stadium owner/operator must cooperate with UEFA and its suppliers and provide them with reasonable access to the stadium and stadium facilities at all times for this purpose (including for all purposes relating to the FIFA Quality Programme certifications). The association must not use or move, and must ensure that no third party other than UEFA or its suppliers uses or moves, any of the equipment or cabling installed at its stadium in connection with the approved football technologies.
- 32.03 Host associations may use pre-installed and certified goal-line technology (GLT) systems in the league phase, play-offs and quarter-finals, subject to the visiting

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team's consent and UEFA's approval. The host association remains fully responsible for the operation of the system and bears all the associated costs.

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## VI Equipment

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### Article 33 Applicable regulations

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- 33.01 The *UEFA Equipment Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.

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### Article 34 Playing attire approval

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- 34.01 All teams must submit the playing attire approval form online to the UEFA administration for approval by the given deadline.
- 34.02 All equipment items worn or used during the finals must be free of any sponsor advertising. This provision applies:
- to any event held at a stadium, from arrival at the stadium until departure from the stadium;
  - to any training session designated as official by the UEFA administration; and
  - at any official UEFA press conference.

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### Article 35 Colours

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- 35.01 For all competition matches, teams must submit online the agreed playing attire colours to be worn for each match. The home team has the first choice as to which of its official sets of playing attires registered online it wears for its home matches.
- In the qualifying competition, the proposed colours will be validated on-site by the referee team.
  - As of the play-offs, the proposed colours will be validated in advance by the UEFA administration.
- 35.02 In any case, if the referee notices on the spot that the colours of the two teams could lead to confusion, a final decision on the colours is taken in consultation with the UEFA match delegate and the UEFA administration. As a rule, in such cases it is the home team that has to change colours, for practical reasons.

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### Article 36 Numbers and names

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- 36.01 Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper.
- 36.02 For the finals, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players' names must be added to the numbers on the back.
- 36.03 In case an outfield player must take the position of goalkeeper during a match, each team must have an extra set of goalkeeper shirts without names or numbers in the same two colours as the regular goalkeeper shirts.

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## Article 37 Badges

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- 37.01 The competition badge must appear on the free zone of the right shirt sleeve.
- 37.02 The reigning titleholder must wear the titleholder badge (instead of the competition badge) on the free zone of the right shirt sleeve.
- 37.03 The applicable UEFA campaign badge must be worn on the free zone of the left shirt sleeve.
- 37.04 None of the badges may be used in any other competition, or for any other purpose, including commercial or promotional activities, without UEFA's prior approval.

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## Article 38 Other team equipment

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- 38.01 UEFA provides the participating associations with special equipment and issues guidelines for their use at all matches of the league phase, play-offs and quarter-finals.
- 38.02 For the finals, the special equipment provided to each participating association must be used, to the exclusion of any similar items.
- 38.03 For the finals, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-ups held at the stadium and for the warm-up of substitute players during the match.

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## VII Ticketing

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### Article 39 Visiting team tickets

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- 39.01 Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters, in a safe and segregated area, having all the services operated and accessible as long as spectators have access to the stadium. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see the relevant Articles of the *UEFA Stadium Infrastructure Regulations* and the *UEFA Safety and Security Regulations*).
- 39.02 An adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association for all matches of the league phase, play-offs and quarter-finals.
- 39.03 Visiting associations which have requested an allocation of tickets for the whole or part of the segregated area may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.
- 39.04 The host association may reallocate tickets returned or not requested by the visiting association provided that all safety and security measures (as mentioned in the *UEFA Safety and Security Regulations*) are respected and that such tickets are not reallocated to supporters of the visiting association.
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### Article 40 Tickets with hospitality service

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- 40.01 The ticket requirements for UEFA and its partners are set out in the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*.
- 40.02 The official UEFA representatives and at least 20 representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.
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### Article 41 Ticketing – finals

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- 41.01 UEFA governs all aspects of the allocation, sale and distribution of tickets to matches in the finals (whether alone or as part of a package), including but not limited to quotas, production, prices, methods of distribution and sales conditions and channels. The host associations' duties with respect to ticketing matters are defined in the staging agreement with UEFA.
- 41.02 Any ticket or hospitality-related agreements and/or terms and conditions which are issued by UEFA must be complied with by the participating associations. Participating associations must provide to UEFA the support necessary to ensure
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compliance with any such agreements and/or terms and conditions in case breaches or infringements occur within the participating association's territory and/or involve the participating association's fans or partners.

- 41.03 Each association participating in the finals is entitled to complimentary and purchase tickets for its matches. UEFA will determine the quantity of tickets allocated to each participating association.
- 41.04 Purchase tickets are not paid for by the participating associations in advance of the finals but deducted from the association's current account with UEFA.

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## VIII Match Organisation

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### Article 42 Team arrivals

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- 42.01** Visiting associations must arrange for their teams to arrive at the match venue no later than 24 hours before kick-off of all matches of the league phase, play-offs and quarter-finals.
- 42.02** During the finals, the teams must arrive at their assigned team hotel or be within a reasonable distance of the match venue no later than 24 hours before kick-off and in time for their media activities.
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### Article 43 Training sessions

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- 43.01** The day before a match in the league phase, the play-offs and the quarter-finals, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place. If holding such training sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to train at the same time, priority is given to the visiting team. Alternatively, both training sessions may be allowed at the stadium but limited to certain areas of the pitch, provided that the restrictions on the use of the pitch are communicated in writing to each team. Pitch watering ahead of a visiting team's official training session at the stadium must be agreed between the two associations in the league phase, play-offs and quarter-finals. In principle, the stadium's retractable roof should be in the same position for training sessions as anticipated for the match, subject to the prevailing weather conditions.
- 43.02** The day before each match in the finals, pitch conditions permitting, both teams are allowed to familiarise themselves with the pitch on which the match is to take place for a maximum of 45 minutes. In all cases, if holding such sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to use the same time slot, priority is given to the visiting team. In all cases, use of the field of play is subject to the limitations decided by the organiser in order to preserve the pitch for matchday. For this reason, goal-mouth areas are generally not accessible and training material cannot be used.
- 43.03** In addition, during the league phase, play-offs and quarter-finals, the visiting team may hold private training sessions at a location to be agreed with the host association, but not at the match stadium.
- 43.04** The day before the match, pitch conditions permitting, the referee team may train on the pitch on which the match will be played. If such a training session is not possible as a result of pitch conditions or travel times, an alternative facility should be made available.
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- 43.05 If the visiting team and/or referees cannot train at the stadium the day before the match for whatever reason (e.g. pitch conditions), they must be permitted to visit the stadium the day before the match.
  - 43.06 If an association participating in the finals holds a public training session, it must comply with the instructions and guidelines issued by the UEFA administration. Participating associations may not exploit any commercial rights in relation to such public training sessions.
  - 43.07 In case the visiting team requests a cool down after the match, it must be communicated at the matchday organisational meeting. Requests are subject to the approval of the host association, and, in some cases, local authorities, who may request further details (e.g. number of players, duration, type of exercises, etc.).

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#### Article 44 Team hotels and training centres – finals

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- 44.01 For the finals, UEFA provides each association a number of pre-selected team hotels with training centres. Should an association choose another training centre, then it must ensure full compliance with these regulations and cover all the related costs.
- 44.02 All training centres used during the finals are considered official. The UEFA administration will issue specific instructions and guidelines regarding the use of such training centres.

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#### Article 45 Match equipment

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- 45.01 Balls must comply with the *IFAB Laws of the Game* as well as with the *UEFA Equipment Regulations*.
- 45.02 The host association must provide balls for all matches and training sessions of the league phase, quarter-finals and play-offs.
- 45.03 For matches and official training sessions during the finals, balls are supplied exclusively by UEFA.
- 45.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

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#### Article 46 Use of clocks and roofs

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- 46.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
- 46.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather

seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or for the entire match.

- 46.03** Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

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## Article 47 Screens and footage of matches

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- 47.01** Simultaneous transmissions, replays and delayed footage of the match being played in the stadium may be transmitted on the stadium's giant screen provided that the host association has obtained all the necessary third-party permission to transmit such footage, including permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. However, the host association must ensure that replays and delayed footage are shown on the giant screen during the match only when the ball is out of play and/or during the half-time interval, the break before extra time (if any), the half-time interval during extra time (if any) and/or before the start of the penalty shoot-out (if any). Moreover, the host association must ensure that any footage shown on the giant screen under no circumstances includes any images that:

- a. may have an impact on the playing of the match;
- b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
- c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch;
- d. consist of any action or any behaviour which is against the principles of fair play (including any images that are aimed at highlighting, directly or indirectly, any offside offence, foul or potential mistake of a referee);
- e. are accompanied by sound.

The results of other matches can be shown on the scoreboard and/or giant screen during matches, and simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels.

VAR and GLT replays may not be shown on existing screens in the stadium, unless UEFA decides otherwise.

- 47.02** Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:

- a. a licence being granted by UEFA; and
- b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

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## Article 48 Match protocol

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- 48.01 The UEFA, FIFA, UEFA competition and UEFA Respect flags, the country flags of the two participating teams, and any other flag determined by UEFA must be flown horizontally at the stadium at all matches in the competition.
- 48.02 The countdown to kick-off must comply with the principles set by UEFA. For each match, the specific countdown must be communicated by the host association at the match organisational meeting.
- 48.03 The walk-on music provided by UEFA must be played from when the players emerge from the tunnel until they have lined up, at which point the national anthems of both teams must be played (instrumental versions of no more than 90 seconds each). UEFA's pre-match protocol defines which flags and other items are carried onto the pitch and how these are displayed as part of the line-up ceremony.
- 48.04 At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

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## IX Teams and competition area

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### Article 49 Teams at the stadium

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49.01 Both teams must be at the stadium at least 75 minutes before kick-off.

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### Article 50 Match sheet

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50.01 Before each match, each team must confirm using the match sheet the 23 players in the squad and up to 11 team officials, one of whom must be a team doctor. The match sheet must indicate the number and, if applicable, the shirt name that each player will wear during the match.

50.02 The players indicated on the match sheet as forming the starting 11 must commence the match. These 11 players must include the goalkeeper and team captain and they must be clearly identified as such. All other players listed on the match sheet are designated as substitutes.

50.03 Each team must have its match sheet submitted by its competent association official at least 75 minutes before kick-off. Once both teams match sheets are submitted, they will be automatically exchanged 75 minutes before kick-off.

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### Article 51 Player replacements and substitutions

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51.01 After the match sheets have been exchanged, no changes are allowed. Before the match has kicked off, the following exceptions are possible:

- a. Any of the outfield players indicated on the match sheet as forming the starting 11 who cannot start the match due to physical incapacity may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the team's quota of substitute players is reduced accordingly for the match in question. During the match, five players may still be substituted.
- b. Any of the substitutes listed on the match sheet who cannot be fielded due to physical incapacity may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.
- c. Any of the goalkeepers listed on the match sheet who cannot be fielded due to physical incapacity may be replaced by goalkeepers not previously listed on the match sheet, subject to final approval by UEFA.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates. Any change made to the players indicated on the match sheet as forming the starting 11 after the submission of the match sheet without providing due medical evidence will be automatically considered as a substitution, and the number of substitutions available to the team during the match will be reduced accordingly. The replaced player may take no further part in the match.

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- 51.02** Up to five of the substitutes listed on each team's match sheet may take part in the match. Additionally, a sixth substitute listed on the match sheet may take part exclusively during extra time. Each team may use a maximum of three stoppages in play to make substitutions (one additional stoppage in extra-time can be used). Substitutions made before the start of the match, during half-time, between the end of normal playing time and extra time, and at half-time during extra time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.

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## Article 52 Competition area

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- 52.01** The 11 team officials and 12 substitute players indicated on the match sheet, i.e. a total of 23 people, are allowed to sit on the team bench. Seating must be provided for 23 people. If the team bench provides fewer than 23 seats, the remaining number of seats must be accommodated behind or to the side of each team bench, with access to the dressing rooms. All the substitutes and the team doctor indicated on the match sheet must be seated on the team bench during the match.
- 52.02** During the match, substitutes are allowed to leave the technical area to warm up in the pre-defined area confirmed by the referee. In principle, five substitutes per team are allowed to warm up at the same time; however, if space does not permit, the referee may decide to limit the number of substitutes allowed to warm up simultaneously to three per team. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring that the referee's instructions are respected.
- 52.03** Smoking is not allowed in the technical area. This includes the use of electronic cigarettes.
- 52.04** The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

## X Refereeing

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### Article 53 Referee team and referee liaison officer

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- 53.01 The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 53.02 The referee team is composed of the referee, two assistant referees, the fourth official and (if appointed) two or more video assistant referees.
- 53.03 The referee team is taken care of by a referee liaison officer, who is an official representative of the host association.
- 53.04 Directly after the match, the referee validates the official match report.

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### Article 54 Appointment and replacement of referees

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- 54.01 The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 54.02 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and the teams must be informed immediately. The Referees Committee takes the appropriate decisions, which are final.
- 54.03 Any referee, assistant referee or video assistant referee who becomes unfit to officiate, or is otherwise incapacitated before or during a match, is replaced by another member of the referee team as follows, in accordance with the *IFAB Laws of the Game*:
- The referee is replaced by the fourth official or by the video assistant referee if one has been appointed and is available on-site, or by an assistant referee.
  - An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.
  - A video assistant referee is replaced by the assistant video assistant referee (if certified as video assistant referee) or by the referee if the latter is unfit to referee but able and certified to serve as video assistant referee.

If necessary, the match will take place without video assistant referees and/or without a fourth official.

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### Article 55 Procedure in case of severe injury to players

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- 55.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).



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- 55.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

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### Article 56 Video assistant refereeing and goal-line technology

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- 56.01 Video assistant refereeing (VAR) and goal-line technology (GLT) may be used in accordance with the *IFAB Laws of the Game* for the purpose of assisting the referee.
- 56.02 No sources or systems other than the official VAR system may be used by the referee to review replays during the match.
- 56.03 VAR may be used in any and all matches of the competition. The decision as to whether VAR should be used for a specific match is at the sole discretion of the referee, and that decision is final. The non-use of VAR for part or all of the match, whether due to the referee's decision or technical failure or unavailability, in no way prejudices the validity of the referee's decisions, which are final in all cases.
- 56.04 GLT is used in all matches of the finals to help the referee determine whether a goal has been scored. The referee's decision is final in all cases.
- 56.05 In the event of technical failure, matches may take place or continue without the use of GLT. The non-use of GLT in no way prejudices the referee's decisions, which are final in all cases.

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## XI Disciplinary Law and Procedures

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### Article 57 UEFA Disciplinary Regulations

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57.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

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### Article 58 Yellow and red cards

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58.01 As a rule, a player or a team official sent off the field of play and/or its immediate surroundings, including the technical area, is automatically suspended for the next match in the competition. In the event of a serious offence, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

58.02 During the league phase, players and team officials are suspended for the next competition match after two cautions and any subsequent even-numbered caution (e.g. fourth, sixth).

58.03 Cautions and pending yellow-card suspensions expire at the end of a team's involvement in the competition.

58.04 For the finals, cautions that have not resulted in a suspension and pending yellow-card suspensions expire on completion of the quarter-finals.

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### Article 59 Protests and appeals

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59.01 Protests and appeals against decisions by the UEFA Control, Ethics and Disciplinary Body must be lodged and any applicable fee paid in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the finals:

- a. a protest and the proof of payment of the protest fee must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
- b. a declaration of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.

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## XII Financial Provisions

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### Article 60 Financial rules – whole competition

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- 60.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 60.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

### Article 61 Financial rules – league phase, play-offs and quarter-finals

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- 61.01 Subject to the financial provisions of the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*, the host association retains its match-related earnings and bears all the costs of organising a league phase, play-off or quarter-final match (including any taxes, levies and charges).
- 61.02 The fee for the league in which the association participates is credited to the association's current account with UEFA four weeks before the first match in the competition. The additional fee for the group winners in each league is paid out one month after the end of the league phase.
- 61.03 The host association pays for the board and lodging of the referee team, as well as for their transport within its territory, for all matches of the league phase, play-offs and quarter-finals. UEFA pays the referee team's international travel expenses and daily allowances.
- 61.04 Unless agreed otherwise by the associations concerned or stipulated otherwise in these regulations, visiting associations pay for their own travel, board and lodging.

### Article 62 Financial rules – finals

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- 62.01 The financial provisions for the finals, including the settlement of organisational costs, are defined in the contract between UEFA and the host association. Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the draw for the finals.
- 62.02 The fee for the participants in the finals is credited to each association's current account with UEFA, while the cost of purchase tickets and any additional services is debited.
- 62.03 For the finals, UEFA provides local ground transport within the host city or cities for a maximum of 50 persons per delegation. Any additional transport must be arranged and paid for by the associations themselves.
- 62.04 UEFA organises and pays for accommodation in the team hotels on the basis of a standard arrangement for 50 persons per delegation. The associations are

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responsible for and bear the cost of any board and additional lodging arrangements.

- 62.05 No international travel costs and no daily allowances are paid to the participating associations as these are covered by the fee.
- 62.06 The participating associations will receive the balance of the total amount due to them within three months of the finals ending.

## XIII Exploitation of the Commercial Rights

### Article 63 Commercial rights – general

- 63.01 The *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* govern the rights, duties and responsibilities of all parties regarding the commercial rights.
- 63.02 Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including any third party consents) required to allow UEFA to use and exploit its rights under these regulations.
- 63.03 On registering for the competition, associations must grant UEFA the non-exclusive right to use photographic, audiovisual and visual material of their team, players, coaches, officials and other employees (including their names, relevant statistics, data and images), as well as the association imagery and stadium imagery, free of charge for: (a) the staging and organising of the competition (and future editions of the competition), (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the competition and on/for UEFA's digital services), and/or (c) other purposes reasonably designated by UEFA. Any such use may occur after the competition and may include references to and/or branding of third parties, including commercial affiliates, provided that no direct association is made by UEFA between individual players or associations and any commercial affiliate. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 63.04 The host associations shall ensure that, as a minimum, their ticketing and media accreditation terms and conditions for the matches stipulate that:
- no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
  - tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
  - all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
  - no person attending the match may, without UEFA's prior written approval, collect, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

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## Article 64 Commercial rights – finals

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- 64.01** UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the finals, including those arising at, and relating to, the official training centre of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a worldwide basis.
- 64.02** UEFA has the exclusive right to undertake the multilateral production of television and media coverage for the finals, including all matches and other official events, in particular in order to promote the competition and the participation of the relevant associations. In order to fulfil this role, the host broadcaster will film and produce a wide range of materials for UEFA's own use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other UEFA-appointed media outlets for the overall benefit, coverage and promotion of the competition and, in particular, the finals. Each association participating in the finals, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate host broadcaster operations, including in respect of access to and the obtaining of consents from players, coaches and other team officials for the purposes of interviews, in order to best promote the competition as a whole.
- 64.03** The commercial rights arising at and relating to the official training centre of each participating association commence the moment the team arrives at the team hotel. They terminate upon conclusion of the finals.
- 64.04** Each participating association must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the finals and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the finals without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the finals without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.
- 64.05** From the moment their teams arrive at the team hotel until the conclusion of the finals, participating associations may not display (including on any clothing) any third party commercial identification or branding in any stadium or official training centre of the finals, or at any official UEFA press conference, other than:
- a. on kit used at unofficial training sessions;
  - b. in the indoor press conference facility at their official training centre (or another press conference location approved by UEFA) when used for unofficial events/activities;

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c. manufacturer's identification on kit, in accordance with the *UEFA Equipment Regulations*.

**64.06** Associations participating in the finals may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the finals. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made. No other filming, recording or photography is permitted at any event held at a stadium, at any training session designated as official by UEFA (excluding the training session on the day before the match (or part thereof) that is open to the media), at any official UEFA press conference or otherwise at any official event during the finals without UEFA's prior approval.

**64.07** On registering for the competition, associations must grant UEFA the non-exclusive right, if such association qualifies for the finals, to use and/or sub-license the right to use free of charge the association's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the finals, (b) include the competition name and/or a competition logo (or the name and/or logo of the finals), (c) include association imagery from each of the other participating associations and (d) do not give undue prominence to the association imagery of any one participating association or group of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating association. This paragraph does not relate to the imagery of any association's players.

**64.08** Each participating association must support and ensure that its players, coaches, officials and other employees support the commercial programme established by UEFA to exploit the marketing rights to the finals, including the promotional programmes run by UEFA and its commercial affiliates (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, player of the match awards and stadium

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tours). In this regard, each association must ensure that its players, coaches, officials and other employees do not use or otherwise exploit, directly or indirectly, any commercial rights to the finals without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.

- 64.09 Further to [Paragraph 41.02](#), associations shall not, and shall ensure that their team sponsors and other commercial partners do not, directly or indirectly, use tickets to matches in the finals for advertising, sales promotions or any other commercial purposes other than as expressly permitted under their ticket allocation agreement. This includes, for example, offering for sale tickets that are intended for resale or are intended to be bundled with travel or accommodation, or using tickets as premiums, giveaways or prizes in a competition, contest or sweepstake. The operation of any promotion that explicitly, implicitly or otherwise includes tickets to matches in the finals shall be considered an infringement of this rule.
- 64.10 UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the finals.



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## XIV Media Matters

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### Article 65 Media requirements – league phase, play-offs and quarter-finals

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- 65.01 Annex A of the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* and the *National Associations Manual* set out the media requirements for the league phase, the quarter-finals and the play-offs.
- 65.02 The UEFA administration may issue further media requirements in respect of both standard and so-called double productions by circular letter in due course.

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### Article 66 General media matters – finals

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- 66.01 Each participating association must appoint a dedicated English-speaking press officer to coordinate media matters with UEFA and the media in accordance with UEFA's rules and regulations. The association's press officer must attend all media activities and ensure that the team meets all its media obligations in connection with each match.
- 66.02 Teams must cooperate to the fullest extent possible with access and interview requests from UEFA media platforms before, during and after the competition. Each team must provide UEFA with access to all players in their squad, the head coach and the assistant coach for a squad access day in order to gather the following content for host broadcaster operations and UEFA digital platforms:
- a green screen filming session with all players, the head coach and the assistant coach;
  - a photography session, at two stations, with all players, the head coach and the assistant coach;
  - a digital/corporate content session with ten players and the head coach;
  - an interview session with two players and the head coach.

UEFA and the association must agree in advance on the date, time and location of the squad access day and on which players will be made available. Each team's squad access day must take place no later than four days before the team's first match in the finals unless alternative arrangements are agreed by the team and UEFA.

- 66.03 Each team must make two players, or its head coach and one player, available two days before each match for sit-down interviews with UEFA. If a selected player becomes unable to participate, the association must inform UEFA as soon as reasonably possible and must ensure that another player, or a suitable alternative accepted by UEFA, is made available as a replacement.
- 66.04 For the finals, all team media activities at the match stadium are coordinated by UEFA.

- 66.05** Access devices for matches in the finals and official media activities are managed and distributed by UEFA.
- 66.06** In accordance with UEFA's specifications, each team must hold a daily media activity, in the form of a press conference, mixed-zone interviews or an alternative format agreed with UEFA in advance. In addition, teams may hold only one fully closed training session before each match. All other training sessions must be open to the media for at least 15 minutes.
- 66.07** For the finals, the following restrictions apply:
- a. No media representatives are allowed on the field of play before, during or after the match, with the exception of UEFA-approved camera crews and audiovisual rights holders conducting UEFA-approved activities including, but not limited to, MD-1, pre- and post-match presentations and interviews.
  - b. No media representatives may enter the tunnel, with the exception of UEFA-approved camera crews and audiovisual rights holders conducting UEFA-approved activities.
  - c. No media representatives may enter a team dressing room prior to the team's arrival, with the exception of UEFA-approved camera crews to film the players' shirts and equipment.
  - d. Subject to the agreement of the team(s) in question, these crews may also film the players inside the dressing room(s).
  - e. Each audiovisual rights holder may record a brief presentation in a team dressing room, subject to the team's prior agreement.

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## Article 67 Media activities on the day before the match – finals

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- 67.01** Both teams must make their training session on the day before the match open to the media for at least 15 minutes, in accordance with the schedule agreed in advance with UEFA. These official training sessions must be arranged by the two teams and UEFA together, so that the media can attend both. In principle, these official training sessions take place at the match stadium, unless otherwise agreed in advance with UEFA. Each team may decide whether the entire training session or only the first 15 minutes are open to the media. If a team decides to open only 15 minutes up to the media, the team may film the entire training session itself and make the footage available to HB, upon request. No other media activities are permitted during the closed part of the training session. Should a team allow its own photographer to attend an entire training session, of which only 15 minutes are open to the media, this team photographer must, upon request, provide UEFA with photos that it can make available to the international media. Teams are allowed to film the closed part of their training session for technical analysis purposes with no obligation to provide access to broadcasters. Such footage may not be published by the association or distributed to representatives of the media. Training sessions that start earlier than scheduled must nevertheless be open for the advertised period of 15 minutes. If a team does not intend to hold a training session on the day before the match, the training session held the previous day (two days before the

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match) must be open to the media and will be considered as the official pre-match training session. UEFA must be informed at least 24 hours in advance.

- 67.02** Each team must hold an official UEFA press conference at the match stadium the day before each of its matches. These press conferences are coordinated by UEFA and the participating teams to avoid schedule clashes and to meet media deadlines. In principle, the official time slots defined by UEFA must be respected. If no agreement can be reached, UEFA's decision is final. The pre-match press conference must be attended by the head coach and at least one player. This obligation also applies to suspended head coaches. UEFA-provided backdrops must be used at all official UEFA press conferences.
- 67.03** Each team must make its head coach and at least one player available on the day before each match for interviews with the host broadcaster and any live audiovisual rights holder from its own country and the country of the opposing team.

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#### **Article 68 Matchday media activities – finals**

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- 68.01** Interviews are not permitted during the match on the field of play itself or in its immediate vicinity.
- 68.02** Interviews are coordinated by UEFA in predetermined locations and according to the following rules:
- a. Each team must make its head coach and/or a player on the match sheet available for two pre-match interviews with the host broadcaster or the main audiovisual rightsholder from its country, as determined by UEFA. These interviews can take place any time between the team's arrival at the stadium and the end of the warm-up. The timings must be agreed by the team and UEFA. Any additional pre-match interviews are subject to the agreement of the team.
  - b. Half-time interviews may be conducted with the head coach, the assistant coach or the players, subject to their agreement.
  - c. Each team must make its head coach or one player available for a super-flash interview with the host broadcaster or the main audiovisual rights holder from its country as determined by UEFA. This interview takes place immediately after the final whistle on or next to the pitch. Additional super-flash interviews are subject to the agreement of the team.

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- d. Flash interviews and indoor studio interviews are obligatory and take place after the match. Each team must provide three interviews with the main audiovisual rights holder of the country of their NA, two interviews with each of the other unilateral audiovisual rights holders, and one interview with each of the audiovisual rights holders operating in any multilateral flash interview position(s). The head coach, if requested, must be available for at least four of the above interviews, including at least one with an audiovisual rights holder operating in a multilateral flash interview position. The players made available for the above interviews must include the UEFA Player of the Match. Players only provided for post-match super-flash interviews are not considered as fulfilling the minimum requirements for flash interviews and indoor studio interviews. Teams must ensure that the head coach and players are available for such interviews within 15 minutes of the end of the match, except in exceptional circumstances.
  - e. Players selected for doping controls may conduct post-match interviews upon approval of the UEFA doping control officer and provided that the player is escorted by a chaperone appointed by the UEFA doping control officer.
  - f. If a team's head coach is suspended for the match, or is sent off during the match, the team may provide the assistant coach for the post-match interviews instead of the head coach.
  - g. Teams must fulfil interview requests from audiovisual rights holders before conducting interviews with their national association media platforms.
- 68.03** The official post-match UEFA press conferences at the match stadium are coordinated by UEFA and must start no later than 20 minutes after the final whistle. Both teams are obliged to make their head coach, as well as the UEFA Player of the Match, available for the press conference. After the final, the UEFA Player of the Tournament must attend the press conference. The team press officer may be asked to provide interpretation if the head coach speaks a different language than the team's association. If the head coach is suspended for the match, or is sent off during the match, the team may choose to make the assistant coach available for the post-match press conference instead of the head coach.
- 68.04** After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media – is divided into areas with different access points, as determined by UEFA. All the players who participated in the match, including fielded substitutes, are obliged to pass through the mixed zone. In addition, a minimum of three players who participated in the match per team must conduct interviews in the designated areas of the mixed zone.
- 68.05** After the match, teams are responsible for ensuring that all relevant players that have won official UEFA awards (including, for example, UEFA Player of the Match or UEFA Player of the Tournament) attend the relevant official event, ceremony, press conference or presentation.

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## XV Closing Provisions

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### Article 69 Implementing provisions

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- 69.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *National Associations Manual*).

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### Article 70 Unforeseen circumstances

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- 70.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

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### Article 71 Non-compliance

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- 71.01 Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

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### Article 72 Court of Arbitration for Sport (CAS)

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- 72.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

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### Article 73 Annexes

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- 73.01 All annexes form an integral part of these regulations.

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### Article 74 Authoritative version

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- 74.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

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## Article 75 Adoption and entry into force

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75.01 These regulations were adopted by the UEFA Executive Committee on 2 December 2023 and come into force on 11 December 2023.

For the UEFA Executive Committee:

Aleksander Čeferin  
President

Theodore Theodoridis  
General Secretary

Hamburg, 2 December 2023

# Annex A 2024-26 National Team Match Calendar

Month	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31				
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**Monday**

- UEFA Nations League 2024/25 league phase
- UEFA Nations League 2024/25 quarter-final and League AB and BC play-offs
- UEFA Nations League finals 2025
- UEFA Nations League C/D play-offs & European Qualifiers 2024-26 play-offs
- UEFA EURO 2024
- European Qualifiers 2024-26 group stage
- 2026 FIFA World Cup (start date TBC)
- Centralised friendly matches prior to 2026 FIFA World Cup

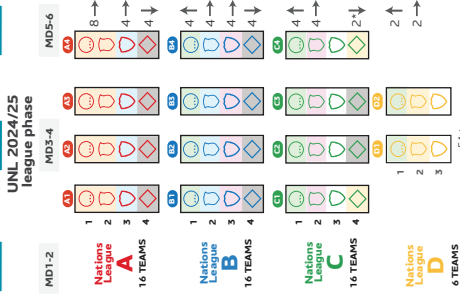
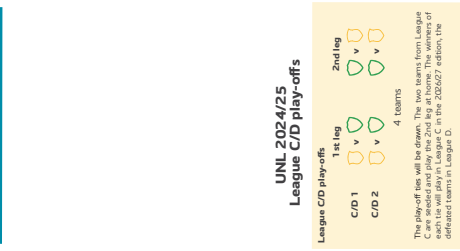
**Notes:**  
 - The match dates of the 2026 FIFA World Cup are subject to confirmation by FIFA.  
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# Annex B Competition System

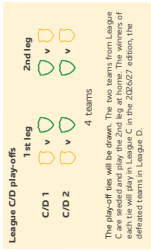
2026  
MAR

2025  
MAR JUN

2024  
SEP OCT NOV



## UNL 2024/25 League C/D play-offs



\*The two bottom-ranked clubs from each of League C or D for UNL 2026/27 are eligible for the next UNL edition. The two better-ranked clubs from each of League C or D for UNL 2026/27 participate in the League C/D play-offs.

↑ direct promotion to League A, B or C for UNL 2026/27

↓ direct relegation to League B, C or D for UNL 2026/27

→ participation in UNL 2024/25 quarter-finals in March 2025

→ participation in UNL League A/B play-offs in March 2025

→ participation in UNL League B/C play-offs in March 2025

→ participation in UNL League C/D play-offs in March 2025

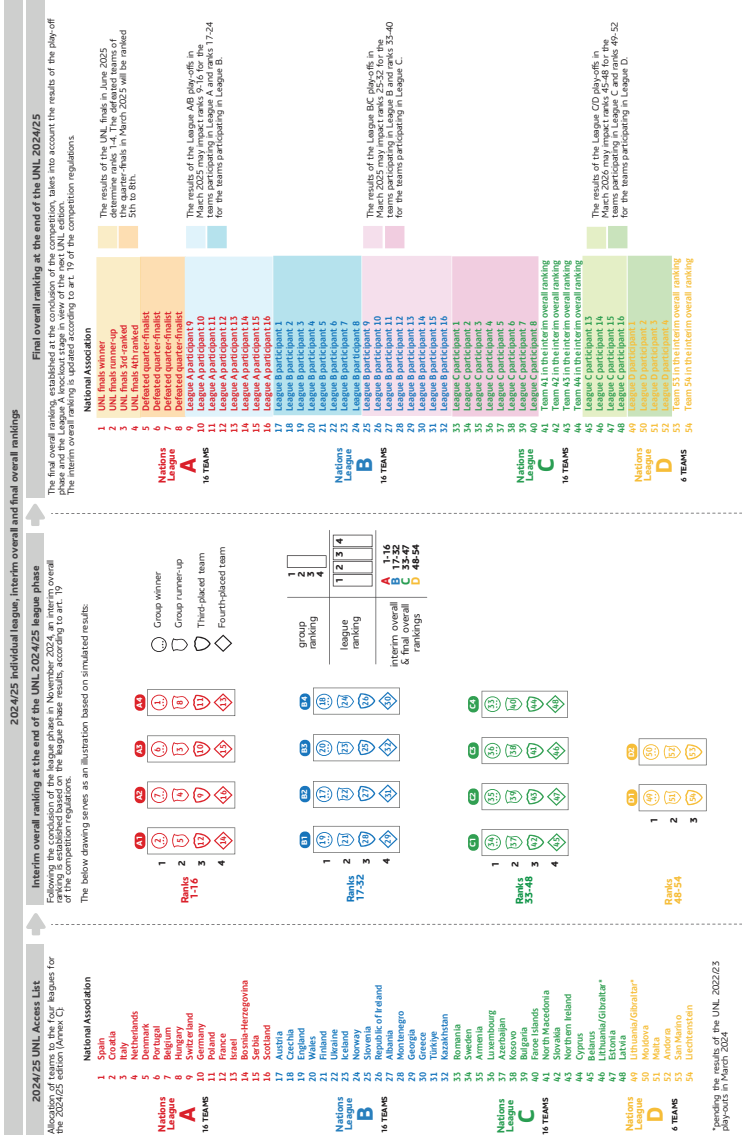


# Annex C 2024/25 UEFA Nations League Access List

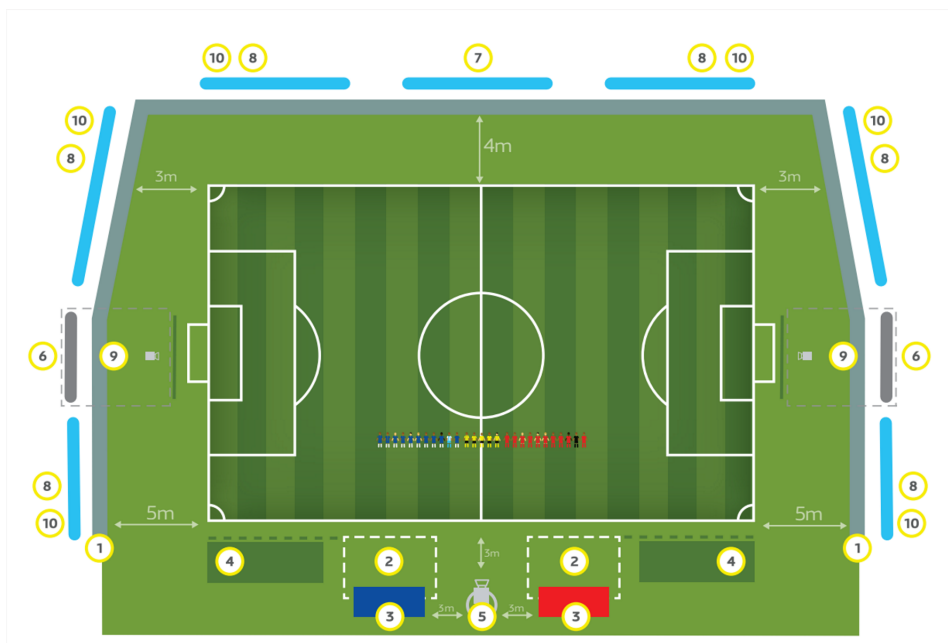
2022/23 Overall UNL Ranking		2024/25 UNL Access List	
<p>To establish the 2024/25 UNL Access List, promotion and relegation between the leagues must be taken into account. Russia, formerly in League C, is suspended until further notice. The teams ranked 37th to 55th in the 2022/23 UNL overall ranking therefore move one rank up for the 2024/25 Access List. League C is played with 16 teams, League D contains six teams.</p>			
<p><b>Final ranking after the UNL phase 2023</b></p> <p>National Association</p> <ol style="list-style-type: none"> <li>Croatia</li> <li>Italy</li> <li>Netherlands</li> <li>Portugal</li> <li>Belgium</li> <li>Switzerland</li> <li>Germany</li> <li>France</li> <li>Austria</li> <li>Czechia</li> <li>Wales</li> <li>Turkey</li> <li>Bosnia-Herzegovina</li> <li>Scotland</li> <li>Finland</li> <li>Iceland</li> <li>Norway</li> <li>Slovenia</li> <li>Republic of Ireland</li> <li>Montenegro</li> <li>Denmark</li> <li>Armenia</li> <li>Bahrain</li> <li>Greece</li> <li>Turkmenistan</li> <li>Luxembourg</li> <li>Azerbaijan</li> <li>Kosovo</li> <li>Faeroe Islands</li> <li>North Macedonia</li> <li>Sweden</li> <li>Northern Ireland</li> <li>Cyprus</li> <li>Belarus</li> <li>Georgia</li> <li>Ukraine</li> <li>Latvia</li> <li>Malta</li> <li>Andorra</li> <li>Liechtenstein</li> </ol> <p><b>Nations League A</b> 16 TEAMS</p>	<p>National Association</p> <ol style="list-style-type: none"> <li>Spain</li> <li>Croatia</li> <li>Italy</li> <li>Netherlands</li> <li>Denmark</li> <li>Portugal</li> <li>Belgium</li> <li>Switzerland</li> <li>Germany</li> <li>France</li> <li>Israel</li> <li>Scotland</li> <li>Austria</li> <li>Czechia</li> <li>Wales</li> <li>England</li> <li>Finland</li> <li>Iceland</li> <li>Norway</li> <li>Denmark</li> <li>Republic of Ireland</li> <li>Montenegro</li> <li>Greece</li> <li>Turkey</li> <li>Turkmenistan</li> <li>Romania</li> <li>Sweden</li> <li>Armenia</li> <li>Luxembourg</li> <li>Azerbaijan</li> <li>Bulgaria</li> <li>Faeroe Islands</li> <li>North Macedonia</li> <li>Northern Ireland</li> <li>Cyprus</li> <li>Lithuania</li> <li>Georgia</li> <li>Estonia</li> <li>Latvia</li> <li>Malta</li> <li>Andorra</li> <li>Slovenia</li> <li>Liechtenstein</li> </ol> <p><b>Nations League A</b> 16 TEAMS</p>	<p>Group winner</p> <p>Group runner-up</p> <p>Third-placed team</p> <p>Fourth-placed team</p> <p><b>Ranks</b> 1-10</p> <p><b>Ranks</b> 17-32</p> <p><b>Ranks</b> 33-48</p> <p><b>Ranks</b> 49-55</p> <p>The group winners of Leagues B, C &amp; D, the four lowest-ranked teams of League A &amp; the four lowest-ranked teams of League B &amp; C, move to a higher league for the 2024/25 UNL edition. The four lowest-ranked teams of League A &amp; the four lowest-ranked teams of League B &amp; C move to a lower league for the next UNL edition. The two lowest-ranked teams of League C (47-48) play promotional/relegation play-offs against the two highest-ranked teams of League D to determine the two relegated teams to League D.</p>	<p>National Association</p> <ol style="list-style-type: none"> <li>Spain</li> <li>Croatia</li> <li>Italy</li> <li>Netherlands</li> <li>Denmark</li> <li>Portugal</li> <li>Belgium</li> <li>Switzerland</li> <li>Germany</li> <li>France</li> <li>Austria</li> <li>Czechia</li> <li>Wales</li> <li>Turkey</li> <li>Bosnia-Herzegovina</li> <li>Scotland</li> <li>Finland</li> <li>Iceland</li> <li>Norway</li> <li>Slovenia</li> <li>Republic of Ireland</li> <li>Montenegro</li> <li>Denmark</li> <li>Armenia</li> <li>Bahrain</li> <li>Greece</li> <li>Turkmenistan</li> <li>Luxembourg</li> <li>Azerbaijan</li> <li>Kosovo</li> <li>Faeroe Islands</li> <li>North Macedonia</li> <li>Sweden</li> <li>Northern Ireland</li> <li>Cyprus</li> <li>Belarus</li> <li>Georgia</li> <li>Ukraine</li> <li>Latvia</li> <li>Malta</li> <li>Andorra</li> <li>Liechtenstein</li> </ol> <p><b>Nations League A</b> 16 TEAMS</p>
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\* Russia, formerly in League C, is suspended until further notice. The teams ranked 37th to 55th in the 2022/23 UNL overall ranking therefore move one rank up for the 2024/25 Access List.

# Annex D 2024/25 Final UEFA Nations League Rankings



## Annex E Pitch Organisation



1. Advertising boards
2. Technical area
3. Team benches
4. Warm-up areas
5. Pitchside halfway camera
6. Host broadcaster cameras
7. Reverse-angle cameras
8. Additional TV cameras (reserved area of minimum 10x2m)
9. Remote photo and TV cameras in front of boards
10. Photographers

*Note:* Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.



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